

TOOT!™ FAQ

1. A green by itself is a TooT, but in order to lay it down, does it need a 1 in front of it? First, numbers never go **in front** - always **on top**. For **Progressive TooT**, you want to use as many cards as possible so, if you **HAVE** a 1 you would want to use it. For instance, maybe a yellow/blue with a 1 on top.

But, in **TooT Pursuit** and **Fluke TooT**, the **FIRST** TooT played is the **ONLY** TooT that may not (could...but doesn't **HAVE** to) have a number on top.

2. In **Fluke TooT**, does the pile always have to end in a number? Well, as mentioned, the **FIRST** TooT played (in *Fluke TooT* OR *TooT Pursuit*) does **NOT** have to have or use a number. After that, all following TooTs, which **MUST** use *that* TooT in their play, **WILL** have a number on top. That is the **ONLY** way to combine the pile into the required **ONE** TooT.

3. The rules say you cannot put a number on top of another number of the same value, can you give me some examples of when a number is laid on top of another number?

Of course!



The blue/yellow make a TooT and a purple is a TooT and the 2 on top of those make it **ONE** TooT so, this is playable. A player can legally put a 1 on top of that TooT since a 1 on exactly one TooT still makes it a single TooT.



Yes!



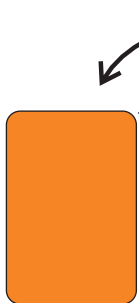
A TooT



Another TooT



NO! A 2 can **NOT** go on top of another 2.



A TooT



Another TooT

Yes, **BUT**, when combining the piles into **ONE** bigger pile, the **2** will have to go on the **ORANGE** which goes on the other **2**.